

# Horizon Europe

**Culture, creativity and inclusive society**



# Idag

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- Introduktion till Horisont Europa
- Kluster 2
  - Mål
  - Prioriteringar
  - Utlysningar
  - Projektexempel
- Vägledning och stöd
- Frågestund

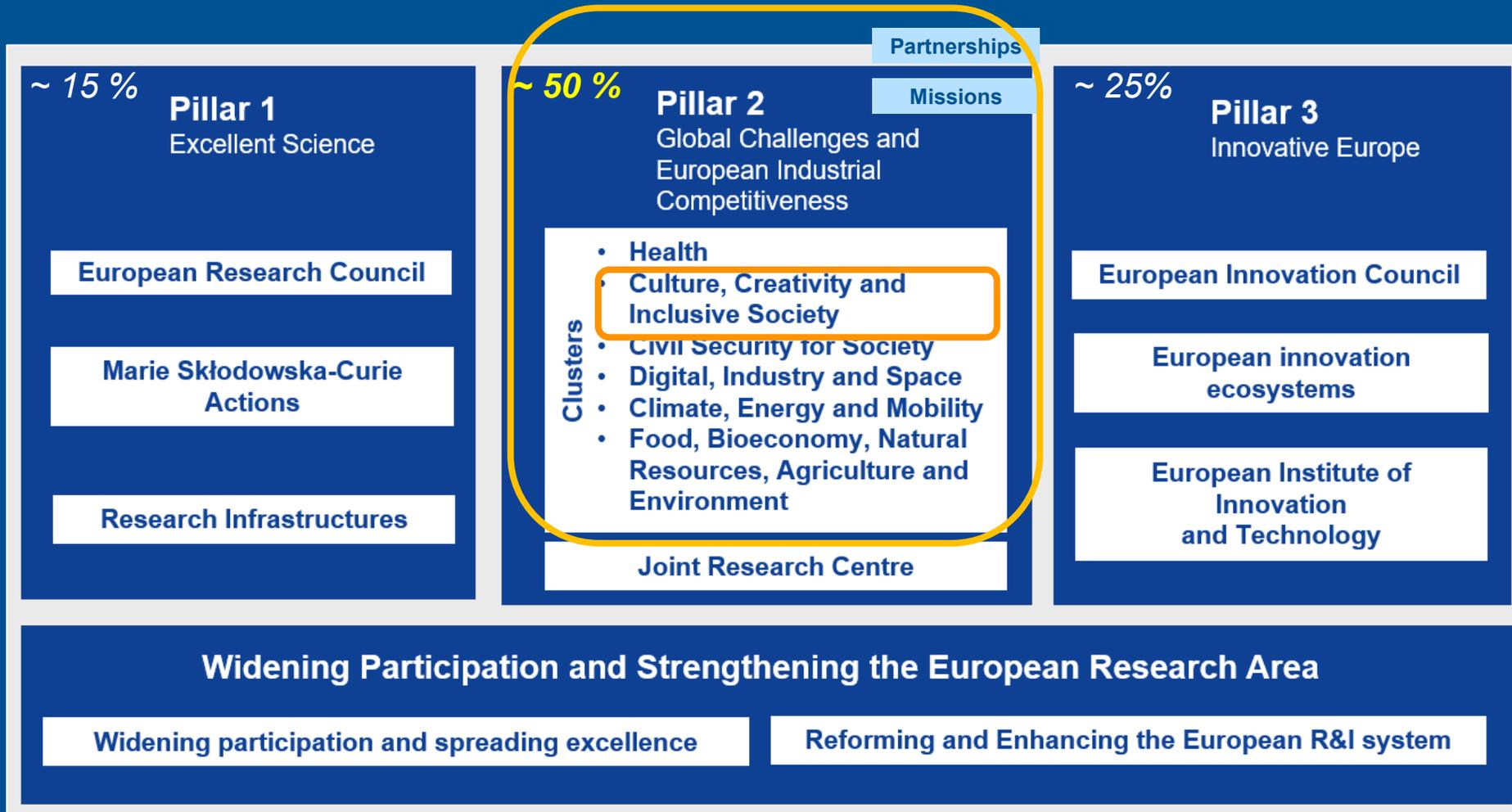


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The Horizon framework programme is a **POLITICAL INSTRUMENT** where research and innovation are needed to achieve political priorities



# Horizon Europe



95,5 billion euro

# Global Challenges and European Industrial Competitiveness



1. Health



2. Culture,  
Creativity and  
Inclusive Society



3. Civil Security  
for Society



4. Digital, Industry  
and Space



5. Climate, Energy  
and Mobilty



6. Food, Bioeconomy,  
Natural Recources,  
Agriculture and  
Environment

”

The effective integration of social sciences and humanities (SSH) in all clusters, including all missions and partnerships, is a principle through the programme cycle.

HORIZON EUROPE STRATEGIC PLAN | 2025 – 2027

# Who can Participate?

Horizon Europe is open to all legal entities!



# International collaborative projects

Minimum of 3 independent legal entities from 3 different countries

- Often many more!



# Who can apply?



Universities and research institutes



Local, regional and national public administrations



Museums, cultural institutions and the cultural tourism industry



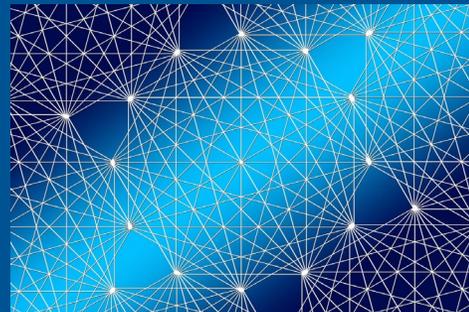
Small and medium-sized enterprises (SMEs) e.g. in the field of digital technologies such as augmented reality and virtual reality



Non-governmental organisations (NGOs) e.g. active in the field of migration and radicalisation

# Types of calls

- Research & Innovation actions - RIA
- Innovation actions - IA
- Coordination & support actions - CSA



A satellite view of Europe from space, showing the continent's outline and city lights at night. The Earth's horizon is visible, and the background is a starry space.

# Cluster 2

## Culture, Creativity and Inclusive societies

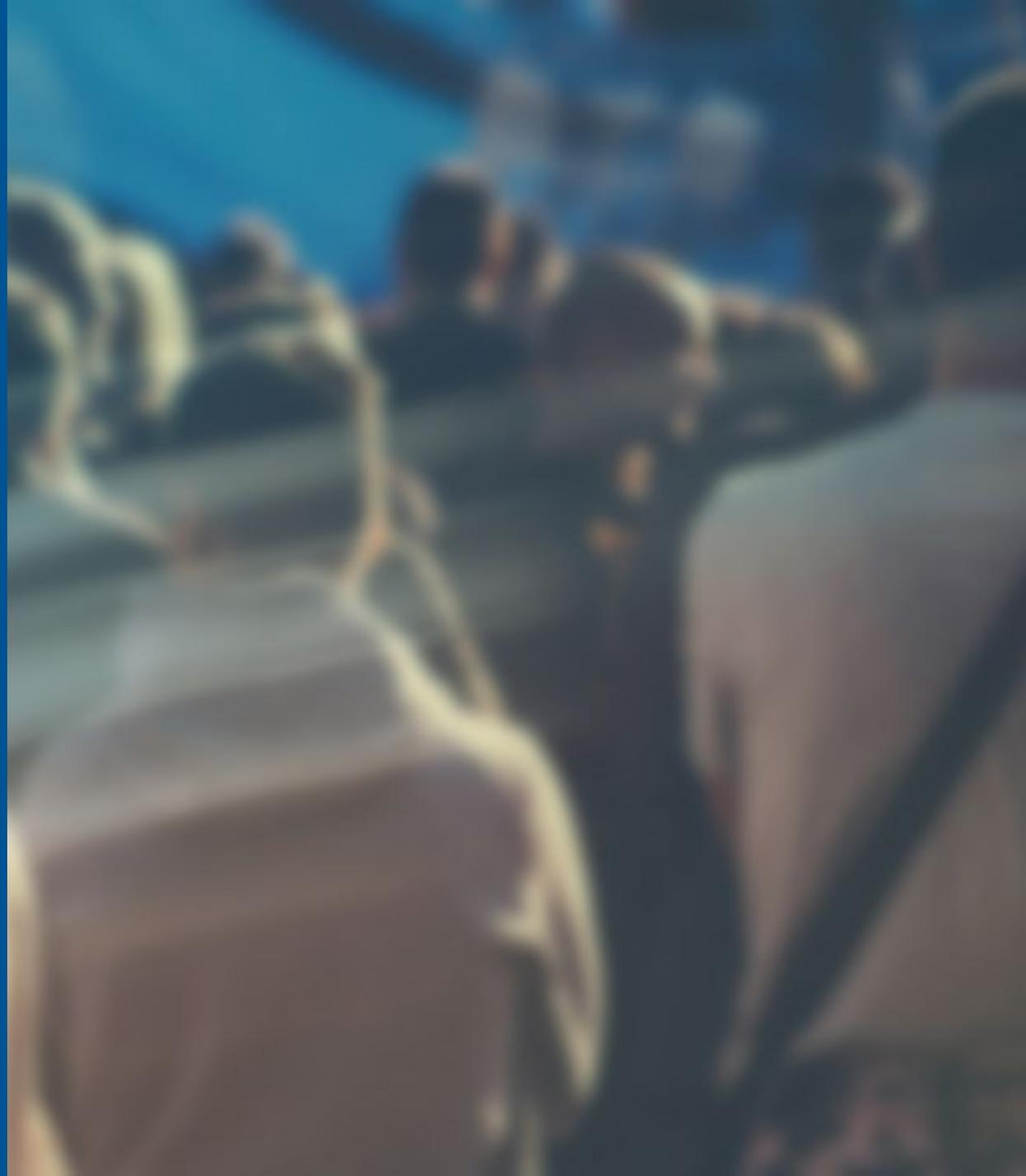
# Cluster aims

- Enhancing democratic governance and citizens participation
- Safeguarding and promotion of cultural heritage
- Respond to multifaceted social, economic, technological and cultural transformations



# Destination 1: Democracy and Governance

- Develop evidence-based innovations, policies and policy recommendations
- Enhancing the transparency, effectiveness, accountability and legitimacy of public policy-making
- Expand political participation, social dialogue, social inclusion and civic engagement



# Destination 1: Democracy and Governance

Topics 2026 – deadline 23 Sep	Action	Budget M€
<b>Tackling gender-based violence against politically active women and LGBTIQ people</b>	RIA	3,5 - 4
Understanding the forms of local democracy in low-income and low-middle income countries	RIA	3,5 - 4
Government in transition – how governments change the way they work and prepare the civil service for the future	RIA	3,5 - 4
Sustainable paths to media viability	IA	3,5 - 4
Research and Innovation Network for a Union of Equality	CSA	4 – 4,5

# Destination 1: Democracy and Governance

Topics 2026 - deadline 23 Sep	Action	Budget M€
Governing global commons sustainably	RIA	3,5 - 4
Supporting post-conflict democracy and reconstruction	RIA	3,5 - 4
Electoral integrity in the digital context	RIA	3,5 - 4
<b>Citizenship education as part of lifelong learning</b>	RIA	3,5 - 4
Digital and media literacy as drivers for democratic and civic resilience	RIA	3,5 - 4

## Destination 2: Cultural heritage, Culture and creative industries

- Better protection, restoration and promotion of cultural heritage
- Scale-up the competitiveness of cultural and creative industries
- Digital and cutting-edge technologies



# Definition of cultural and creative industries

“Cultural and creative industries (CCI) are those industries that are based on cultural values, cultural diversity, individual and/or collective creativity, skills and talent with the potential to generate innovation, wealth and jobs through the creation of social and economic value. They include inter alia: architecture, archives, libraries and museums, artistic crafts, audiovisual (including film, television, video games and multimedia), tangible and intangible cultural heritage, design, festivals, music, literature, performing arts, publishing, radio and visual arts..”

Green Paper ‘Unlocking the Potential of Cultural and Creative Industries’:

<https://eur-lex.europa.eu/legal-content/EN/TXT/PDF/?uri=CELEX:52010DC0183&from=ENI>

## Destination 2: Cultural heritage, Culture and creative industries

Topics 2026 - deadline 23 Sep	Action	Budget M€
“Artistic intelligence” : harnessing the power of the arts to address complex challenges, enhance soft skills and boost innovation and competitiveness	RIA	4,5 - 5
<b>Boosting creative startups for disruptive innovation</b>	IA	5 - 6
AI integration in CCSI work practice: catalysing innovation and competitiveness	IA	4 - 5
Towards a fair and transparent market for cultural and creative content in the era of generative AI	RIA	3 - 4

## Destination 2: Cultural heritage, Culture and creative industries

Topics 2026 - deadline 23 Sep	Action	Budget M€	Deadline
<b>Creative alliances: Fostering global partnerships in cultural policies and CCI innovation</b>	RIA	3 – 3,75	23 Sep 2026
Safeguarding linguistic diversity in Europe	RIA	5 – 5,75	23 Sep 2026
Preventing and fighting illicit trafficking of cultural goods	CSA	4 – 4,5	23 Sep 2026

## Destination 3: Social and Economic Transformations

- Social and economic resilience and sustainability
- Drivers of change (technology, globalisation, demographics, mobility and migration)
- Social, ethical, political and economic impacts



# Destination 3: Social and Economic Transformations

Topics 2026 - deadline 23 Sep	Action	Budget M€
Open topic: Strengthen Europe's social model and sustainable competitiveness through productivity	RIA	3 - 4
Tackling child poverty and ensuring disadvantaged children's access to Early Childhood Education and Care	RIA	3 - 4
The impact of the use of digital tools outside school and for communication on educational outcomes and mental health	RIA	3 - 4
<b>Contribution of basic skills to productivity, innovation, competitiveness and economic growth</b>	RIA	3 - 4

# Destination 3: Social and Economic Transformations

Topics 2026 - deadline 23 Sep	Action	Budget M€
Making Europe a global magnet for talent - Attracting and retaining students, researchers and high-skilled workers from outside the EU	RIA	3 – 3,30
<b>Fostering competences for the green transition</b>	RIA	3 - 4
Strengthened implementation of the EU Pact on Migration and Asylum and a focus on inclusion, integration, and health	RIA	3 - 4
Rethinking long-term care policy in the face of EU demographic shifts	RIA	Around 3,75
Fostering cooperation and integration between SSH and STEM research and innovation in the EU	CSA	Around 3,50

# Funding opportunities Work Programme 2026-27

– Deadline 23 September 2026

Cluster 2: Culture, Creativity and  
Inclusive society - Research and  
innovation



**EN**

**Horizon Europe**

**Work Programme 2026-2027**

*5. Culture, Creativity and Inclusive Society*

# Work programme

**Title:** HORIZON-CL2-2026-01-DEMOCRACY-01: Tackling gender-based violence against politically active women and LGBTIQ people:

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HORIZON-CL2-2027-01-DEMOCRACY-01: Advisory support and network for countering and preventing radicalisation, extremism, hate speech and polarisation .....	50

➤ **Specific Conditions:** Type of call, Indicative budget, Legal and financial set-up of the Grant Agreements

➤ **Expected Outcomes:** Projects should contribute to one or more / all of the following expected outcomes: xyz

➤ **Scope:** Context, challenge, research questions etc.

# European Partnerships

- Resilient Cultural Heritage (RCH)
- Social Transformation and Resilience (STR)



# European Partnership for Resilient Cultural Heritage (RCH)

## Cluster 2 – destination Cultural heritage



“Climate change is a global challenge that severely impacts cultural heritage, nevertheless, cultural heritage can provide responses to and help limit the effects of climate change on society.”

“Drawing from numerous disciplines across Social Sciences and Humanities (SSH) and Science, Technology, Engineering, and Mathematics (STEM), it can inform policies in all kinds of different sectors and, ultimately, generate numerous positive spillover effects that can help us build a better, more inclusive and more just society”

- Startar i år (2026)
- MoU påskrivet med inte konsortialavtal eller grant agreement varför budget inte heller är klar.
- I det nya partnerskapet ingår VR och Riksantikvarieämbetet från Sverige
- Förväntad första utlysning: hösten 2026

Det finns ännu ingen webb-sida med information. Men här finns information sammanfattat:  
[European Partnership for Resilient Cultural Heritage | Heritage Research Hub](#)

Senaste publika draft proposal: [ec\\_rtd\\_04\\_cultural-heritage.pdf](#)

Ny NCP för kluster 2 på  
Vetenskapsrådet:

Nina Genneback  
[nina.genneback@vr.se](mailto:nina.genneback@vr.se)

Partnerskapet handlar ”inte bara” om att ta hand om och skydda kulturarv som hotas av klimatförändringar utan även att kulturarvet kan bidra till att skapa motståndskraft mot klimatförändringar i andra delar av samhället.”

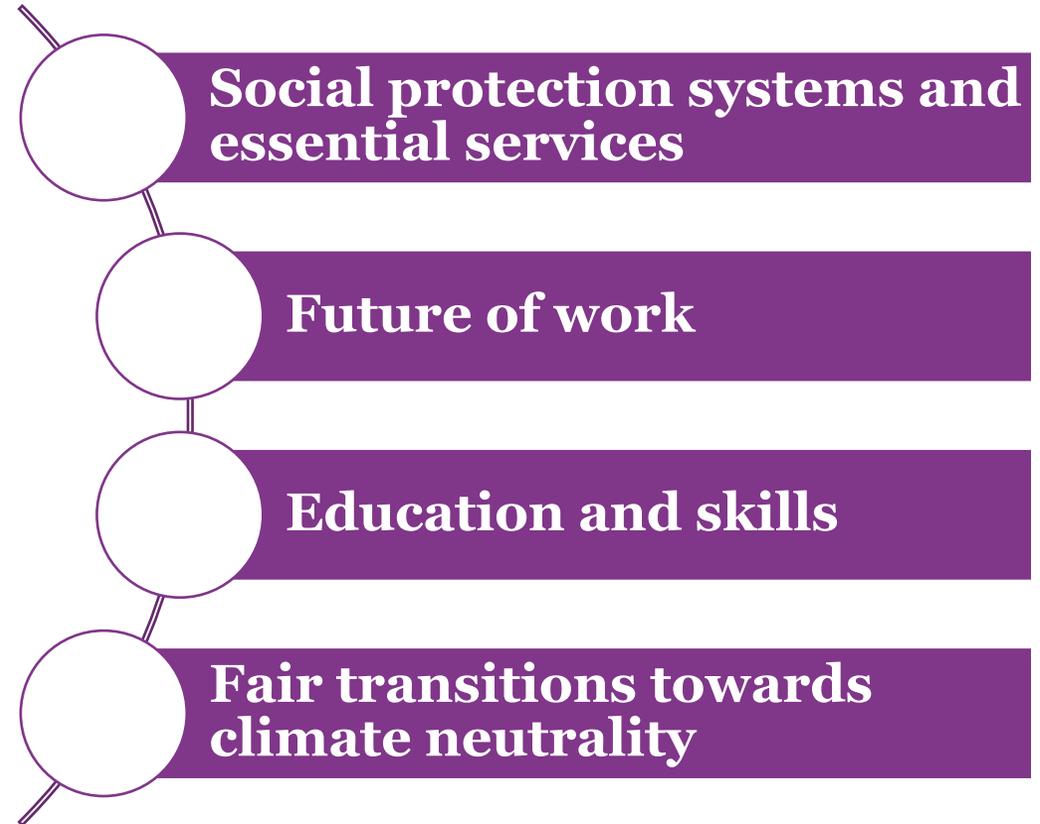
# Social Transformation and Resilience

## - nytt partnerskap från 2027

- ska bidra till en inkluderande hållbar utveckling och till social och ekonomisk motståndskraft, i **den omställning som sker i Europa** till följd av förändringar i klimat och miljö, teknik, demografi samt potentiella oväntade kriser.

→ ”hanteringsförmåga”

- satsningar utgår från fyra **”impact areas”**



Ska pågå 2027-2034, Forte och Vetenskapsrådet deltar.

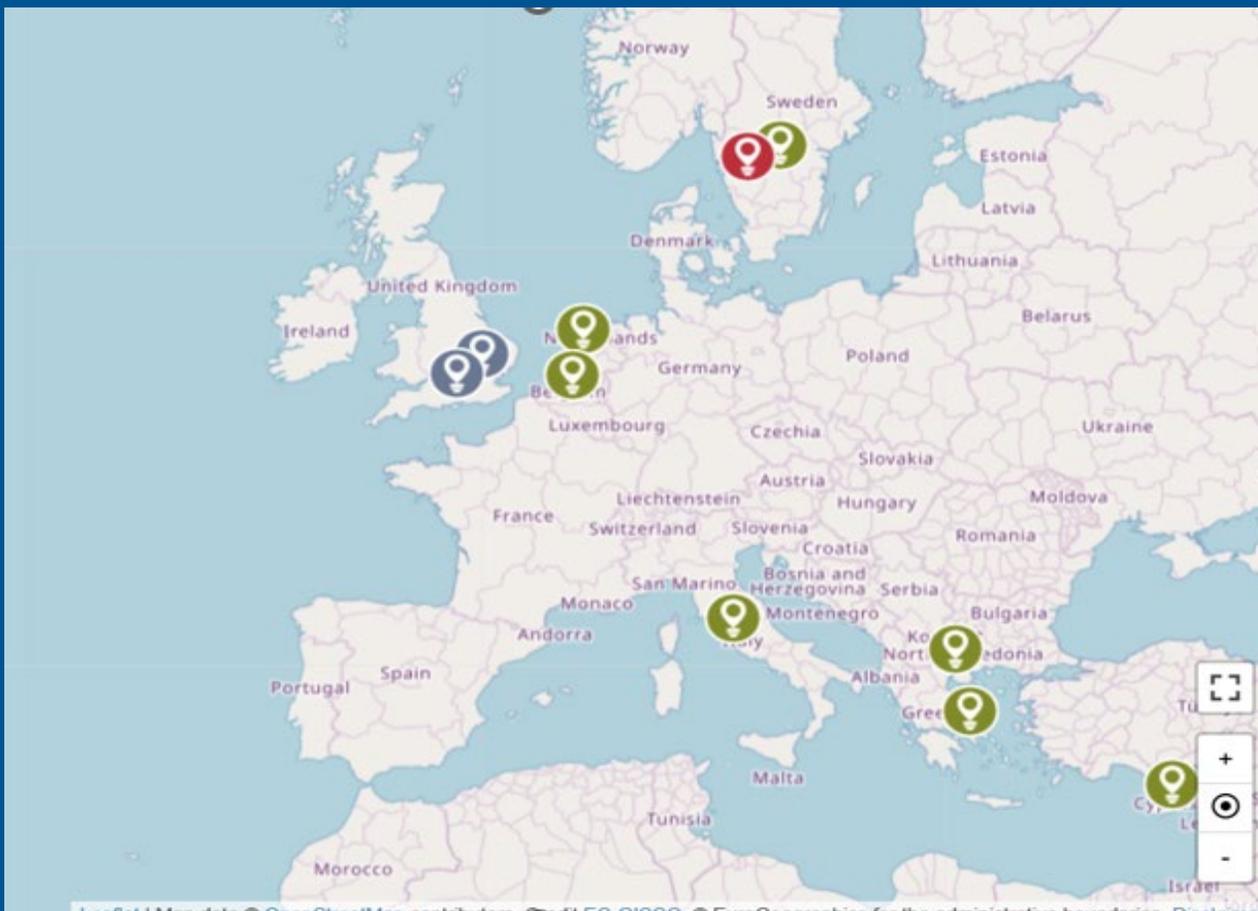
Länk till mer info: [Social Transformations and Resilience European Partnership](#)

# Projektet TRUEDEM



- Finansierat inom Kluster 2: Kultur, kreativitet, inkluderande samhällen
  - Budget: € 2 977 273,75
  - 3 år
- 13 organisationer från 12 länder
- 1 org. från Sverige:
  - **Aktiebolaget Bikupan** (€177 375)

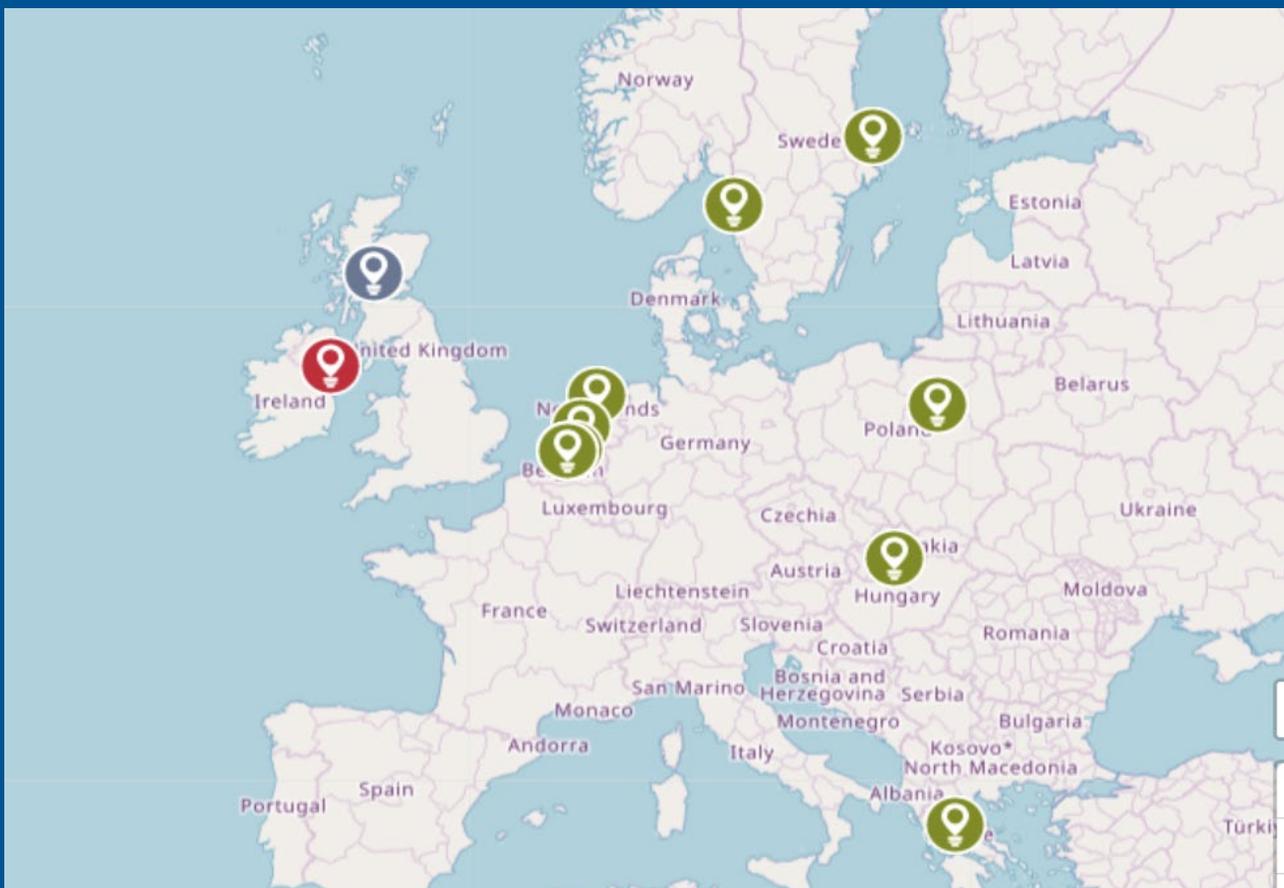
# Projektet MuseIT



Finansierat inom Kluster 2: Kultur, kreativitet, inkluderande samhällen

- Budget: € 3 358 745
- 3 år
- 12 organisationer från 8 länder + USA
- 2 org. från Sverige:
  - Borås Högskola (€1 044 922,50)
  - Sharemusic & Performing Arts (€402 50)

# Projektet EqualHouse



- Finansierat inom Kluster 2: Kultur, kreativitet, inkluderande samhällen
  - Budget: € 2 999 185
  - 4 år
- 12 organisationer från 9 länder
- 2 org. från Sverige:
  - Chalmers Tekniska HS (€382 426)
  - International Union of Tenants (€ 43 071)

# Search for previous or ongoing projects

## HORIZON DASHBOARD

- Projects are not created in a vacuum
- Find partners or understand competitors
- See patterns by reading the project titles
- Study their results



# HORIZON DASHBOARD

Programme  
HORIZON EUROPE

Thematic Priority De...  
Culture, creativity and i...

EuroSciVoc Level 4  
civil society

## Signed Grants

510,25%  
HORIZON EUROPE

## Top participants

Legal Name	Count...	NUTS 2 Name
<b>Totals</b>		
KATHOLIEKE UNIVERSITEIT LEUVEN	BE - Belgium	Prov. Vlaams-Brabant
UNIVERSITEIT UTRECHT	NL - Netherlands	Utrecht
HELSINGIN YLIOPISTO	FI - Finland	-

# Är Horisont för mig/min org?

## Vad vill du göra?

- Vad kan du kompromissa?
- Vad är 'röda linjer' för dig?
- Finns ett 'embryo' till konsortium redan?

## Hitta utlysning - F&T portalen - läs arbetsprogram

- Konsultera NCP – lyssna in på info-event
- Oftast flera möjligheter



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# Ny/mindre organisation?

- Uppvakta organisationer med erfarenhet och kapacitet
- Den administrativa bördan är inte SÅ stor
  - som partner
- Lär av andra!



# Stöd finns att få!

## Nationella kontaktpersoner (NCPs)

- Stöttar alla organisationer, inklusive SME:er, i att hitta och förstå möjligheter under HE
- Stöttar alla organisationer i legala och finansiella frågor relaterade till HE

## Informations- och utbildningsmaterial

- Länkar i denna PPT



# Commission Info-day 26th of March

## INFO DAYS

CLUSTER 2

**CULTURE, CREATIVITY &  
INCLUSIVE SOCIETY**

26 MAR 2026 | 9:30 CET



**BEFORE THE EVENT:**  
Ask your questions  
via SLIDO



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# Net4Society Networking Platform



## Net4Society Cluster 2 Networking Platform

The Networking Platform is open all year round and offers you the chance to find partners for all upcoming Cluster 2 calls.

- Are you looking for additional partners for your already existing project consortium to apply for funding in Cluster 2?
- Are you interested in a specific Cluster 2 topic and would like to join forces with other partners to build up your consortium?

Our networking platform brings together participants from all over Europe and beyond. It is the unique opportunity to generate new contacts and to build up project consortia.

# Learn more!

- [Horizon Europe – what and how?](#)
- [Horizon Europe Cluster 2 Culture, Creativity and Inclusive Society](#)
- [Work programme](#)
- [Webinar session: The Funding & tenders Portal for beginners \(27 May 2021\) \(europa.eu\)](#)
- [Webinar: How to prepare a successful proposal in Horizon Europe \(24 March 2021\) \(europa.eu\)](#)
- [InPartner Search](#)
- [Net4Society Networking Platform](#)



# Vill du ha mailutskick med info kring Kluster 2?

Anmäl dig här:

<https://forms.office.com/e/VxhNM1gn8H>

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[Asa.Fritzon@vinnova.se](mailto:Asa.Fritzon@vinnova.se)

VINNOVA

**Oddny** , National contact point, NCP  
[oddny.notstrand@forte.se](mailto:oddny.notstrand@forte.se)



**Nina Genneback**, National contact point, NCP  
[nina.genneback@vr.se](mailto:nina.genneback@vr.se)



Vetenskapsrådet

3

Frågor?